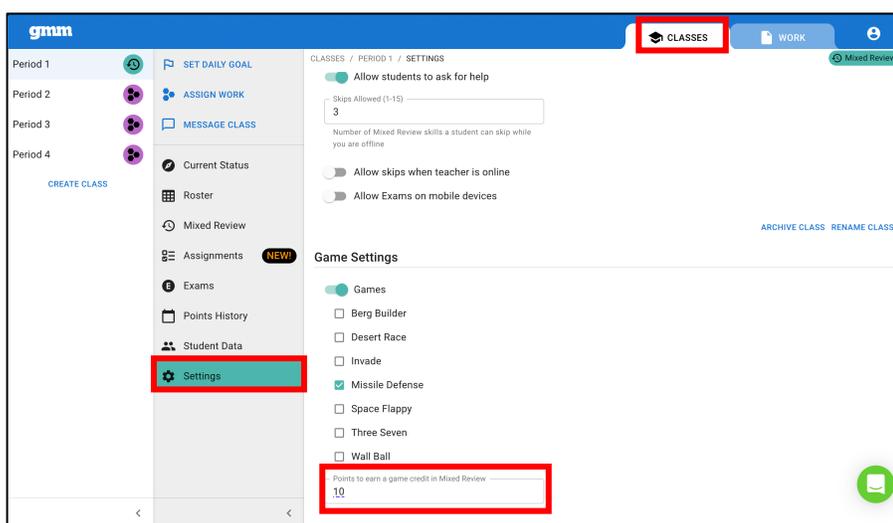


In Get More Math, game credits are earned by answering \$ problems correctly on the first try. Each game credit can be spent to play a short game lasting 90 seconds. This allows students a small “brain break”, before immediately returning to their math practice. **No more than 2 game credits will carry over from one session to the next, in order to stop students from stock piling credits to avoid their math practice for a long period of time.**

Game Credits in Mixed Review

Teachers have the ability to determine how often game credits are earned in mixed review.

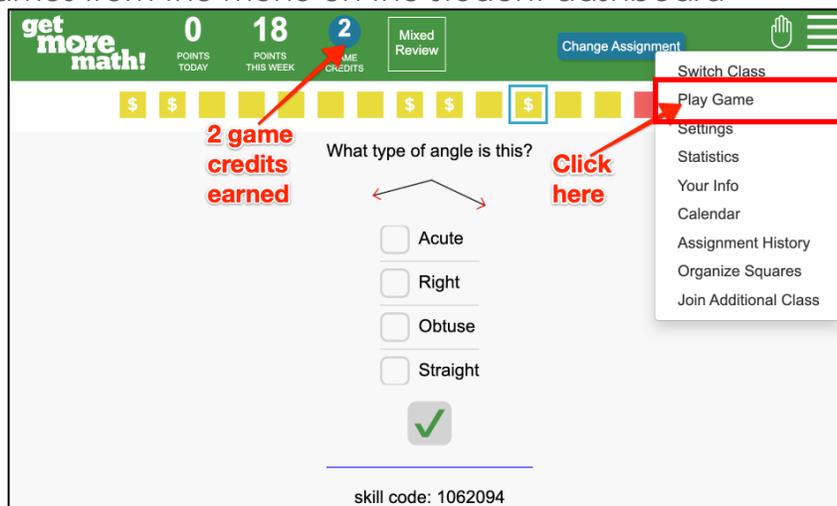
- Choose the CLASSES tab.
- Choose a class in the left column and Settings from the menu column.
- Move the slider to turn on/off games, check the box to add more game options.
- Adjust the number of points to earn a game credit in mixed review.



Game Credits in Assignments

Students earn 1 game credit once they complete an assignment. This setting cannot be adjusted.

Students access games from the menu on the student dashboard



To give a student a game credit

- Chose the CLASSES tab.
- Choose a class from the left column and Current Status from the menu column.
- Click on the student's name you wish to give a game credit. (The student must be online working.)
- Click GIVE GAME CREDIT on the right-hand of the screen.

The screenshot shows the 'gmm' interface. On the left is a sidebar with navigation options: 1st period, 2nd period, 3rd Period, period 4, Remediation, and a 'CREATE CLASS' button. The main area is titled 'CLASSES / 1ST PERIOD / CURRENT STATUS'. It features a table with columns for Name, Help Order, Working On, Points Today, and Time Since Correct. Two students are listed: Alex Karev and Cristina Yang, both in 'Mixed Review' status. Below the table is a 'Current Problem' section with a question: 'What type of slope does this relation have?'. A table shows X and Y values: (0,0), (1,0), and (2,0). Below the table are radio buttons for NEGATIVE, ZERO, POSITIVE, and UNDEFINED. A green checkmark is visible at the bottom of the problem section. On the right, a 'Send Message' panel contains a text input area, a 'GIVE GAME CREDIT' button (highlighted by a red arrow), and a 'SEND' button. A green chat icon is at the bottom right of the panel.